DAI 525 / Advanced Graphic Design Fall 2012 / Stacy Asher **Grading Rubric**

Assessment

Three levels of achievement—sophisticated, competent and not yet competent Intended to help students better understand what is expected of them through each stage of the process. The rubric addresses the student's work products, their presentation skills and their abilities to work well as a member of a team or class.

Course Evaluation Framework 25 points for Exercises / 100 points for Projects =

Sophisticated Competent

Not Yet Competent A [90%-100%] B [80%–90%] C [70%–80%]

CONCEPT

Originality and clarity of idea

TYPOGRAPHY

Typesetting Legibility, readability, clarity Organization, hierarchy, clarity Appropriate message, style Spelling, grammar, proofreading

PRODUCTION QUALITY

Precision and attention to detail

Fine presentation of work is a hallmark of graphic design

Present your work in a clean, neat and professional manner.

Ability to follow project directions, quality of final output

Sketches, Process Work Demonstration and documentation of a thoughtful and rigorous process and development of concept and form.

Observed and evaluated informally over the course of the project, this is documented in process "book"

With each project, you will be expected to turn in a printed one page thesis (min 250 words) in which you will:

Present your problem,

State what the project represented to you,

Explain your design decisions,

Explain your solution

Present a conclusion in which you determine whether you were successful or not.

Criteria	Levels of Achievement				
Definition	Sophisticated A [90%–100%]	Competent B [80%–90%]	Not Yet Competent C [60%–70%]		
Clarity of direction	Hypothesis is clear and a draft of a good plan for research is presented	Hypothesis is clear, but research plan is not or vice versa	Hypothesis is confusing and is not tied to research planning		
Quality	Good data collection— the information is accurate; sources are legitimate; appropriate 'reading' of the situations observed or information collected	Information is mostly accurate; 'reading' of one situation may be questionable; sources good but not varied enough	Information is unreliable and/or inaccurate; situations observed don't provide valid data		
Broad spectrum of information gathered	Includes six dimensions: context, audience, analogous situations, technologies, materials, other systems	Includes five dimensions	Includes four or less dimensions		
Report/presentation of the research	I) Report/presentation of the research process summarizes needs and opportunity areas; 2) highlights key findings; and 3) many insightful implications are drawn from the data	Good report but few insightful implications or vice-versa	Poor report and few implications		
Connection to research	Deep and logical connection between research and concept directions developed	Some connections to research conducted, but other important findings are not addressed	Little or no connection to the research conducted		
Rigorous design explorations	I) Alternatives explore different facets of use; 2) form evokes appropriate meanings; and 3) scenarios cover several dimensions of use	2 of 3 components are addressed such as: Alternatives explore different facets of use and form evokes appropriate meanings but scenarios are weak	I of 3 components are addressed such as: Alternatives explore different facets of use but form evokes inappropriate meanings and scenarios don't seem to connect to realistic use		
Effective communication of form and content directions	Sketches and/or prototypes and scenarios of use bring opportunity areas to life	Uneven sketches and/or prototypes so that it takes lots of explanation to communicate and it is more difficult to imagine actual use	Sketches and/or prototypes don't get ideas across;		

Grading for Class Participation

	A [90%–100%]	B [80%–90%]	C [70%–80%]	D/R
Frequency	Attends class regularly and	Attends class regularly and	Attends class regularly but	Attends class regularly but
and	always contributes to the discussion	sometimes contributes to the	rarely contributes to the discussion	never contributes to the discussion
Quality	by raising thoughtful questions, analyzing relevant issues, building on others' ideas, synthesizing across graphic design reviews and discussions, expanding the class' perspective, and appropriately challenging assumptions and perspectives	discussion in the aforementioned ways.	in the aforementioned ways.	in the aforementioned ways.

Dana Bondi				
Simone Bradley				
Pichamon Chamroenrak				
Christopher Diaz-Mihell				
Sebastian Diaz-Mihell				
Nora Gutierrez				
Meg Howie				
Rachael Koffel				
Giacomo Lando				
Henry Ngo				
Riccardo Pallicelli				
Ashley Petty				
Roberto Pignataro				
Claudia Rodriguez				
Paul Skittone				
Myles Stephens				

Marielle Atanacio